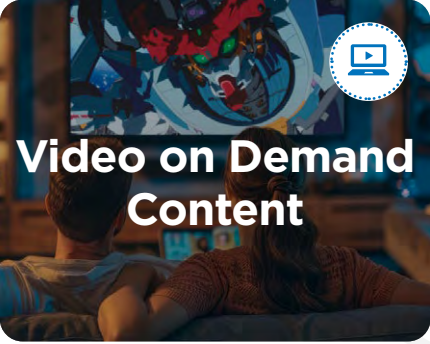


DIVERSE RANGE OF BUSINESSFIELDS



Toys and Hobby Unit

Planning, development, production, and sale of toys, capsule toys, cards, confectionery and foods, apparel, lifestyle sundries, model kits, prizes, stationery, and other products

Visual and Music Unit

Planning, production, and use of visual and music content, such as animations; management and use of copyrights; discovery and development of artists; and operation of live entertainment business

Digital Unit

Planning, development, and distribution of home console games and network content; production and sales of entertainment content, etc.

Amusement Unit

Planning, development, production, sale, and after-service for amusement machines; planning and operation of amusement facilities, including theme parks and indoor playgrounds, etc.

