(millions of yen)

# Bandai Namco Holdings Inc.

**BANDAI NAMCO** Fun for All into the Future

# Financial Highlights for the Third Quarter of the Fiscal Year Ending March 31, 2024

#### **Bandai Namco Holdings Inc.: Consolidated Financial Results**

Summary of Income Statem	ent									(r	nillions of yen)
		FY2023.3				FY2024.3					
	1st Half	3Q Results	3Q Results	Full Year Results	1st Half	3Q Results	3Q Results	% vs	Previous Full	Full Year	% vs
	Results	(3 months)	(9 months)	Tutt real neoutes	Results	(3 months)	(9 months)	Prior Year	Year Forecasts	New Forecasts	Prior Year
Net Sales	477,620	265,567	743,187	990,089	502,002	270,033	772,035	103.9%	1,000,000	1,000,000	101.0%
Gross Profit	195,616	89,716	285,332	368,656	197,253	85,560	282,813	99.1%	394,000	362,000	98.2%
Operating Profit	81,607	24,596	106,203	116,472	65,479	12,803	78,282	73.7%	125,000	82,000	70.4%
Recurring Profit	92,365	24,596	116,961	128,006	73,931	15,699	89,630	76.6%	134,000	93,000	72.7%
Profit Attributable to Owners of Parent	66,557	17,887	84,444	90,345	52,167	8,231	60,398	71.5%	91,000	-	-

#### Net Sales by Segment

Net Sales by Segment										(n	nillions of yen)
		FY2	2023.3			FY2024.3					
	1st Half Results	3Q Results (3 months)	3Q Results (9 months)	Full Year Results	1st Half Results	3Q Results (3 months)	3Q Results (9 months)	% vs Prior Year	Previous Full Year Forecasts	Full Year New Forecasts	% vs Prior Year
Entertainment (Digital)	193,897	94,674	288,571	385,681	174,316	88,696	263,012	91.1%	360,000	360,000	93.3%
Entertainment (Toys and Hobby)	213,368	131,760	345,128	447,491	249,810	140,402	390,212	113.1%	480,000	490,000	109.5%
IP Production	35,065	19,958	55,023	81,748	33,337	22,248	55,585	101.0%	83,000	80,000	97.9%
Amusement	48,657	26,821	75,478	104,602	59,253	29,057	88,310	117.0%	110,000	110,000	105.2%
Other	15,070	8,459	23,529	31,313	16,039	8,532	24,571	104.4%	31,000	31,000	99.0%
Elimination and Corporate	(28,439)	(16,104)	(44,543)	(60,748)	(30,756)	(18,901)	(49,657)	-	(64,000)	(71,000)	-
Total	477,620	265,567	743,187	990,089	502,002	270,033	772,035	103.9%	1,000,000	1,000,000	101.0%

#### Operating Profit by Segment

Operating Profit by Segment											(n	nillions of yen)
		FY	2023.3			FY2024.3						
	1st Half Results	3Q Results (3 months)	3Q Results (9 months)	Full Year Results	1st Half Results	3Q Results (3 months)	3Q Results (9 months)	OP Margin	% vs Prior Year	Previous Full Year Forecasts	Full Year New Forecasts	% vs Prior Year
Entertainment (Digital)	44,649	1,993	46,642	49,339	15,516	(13,901)	1,615	0.6%	3.5%	41,000	1,000	2.0%
Entertainment (Toys and Hobby)	33,562	19,391	52,953	59,538	45,753	23,964	69,717	17.9%	131.7%	75,000	76,000	127.6%
IP Production	3,459	2,891	6,350	10,645	2,347	4,454	6,801	12.2%	107.1%	11,000	9,000	84.5%
Amusement	4,804	2,132	6,936	6,038	6,977	583	7,560	8.6%	109.0%	8,000	8,000	132.5%
Other	456	684	1,140	1,165	661	607	1,268	5.2%	111.2%	1,000	1,000	85.8%
Elimination and Corporate	(5,324)	(2,497)	(7,821)	(10,254)	(5,777)	(2,904)	(8,681)	-	-	(11,000)	(13,000)	-
Total	81,607	24,596	106,203	116,472	65,479	12,803	78,282	10.1%	73.7%	125,000	82,000	70.4%

## Reference: Net Sales by Region (External sales after elimination)

		FY2023.3				FY2024.3						
	1st Half	3Q Results	3Q Results	Full Year Results	1st Half	3Q Results	3Q Results	% vs	Previous Full	Full Year	% vs	
	Results	(3 months)	(9 months)	Tutt Teal Nesuits	Results	(3 months)	(9 months)	Prior Year	Year Forecasts	New Forecasts	Prior Year	
Japan	335,861	183,921	519,782	707,531	363,948	192,339	556,288	107.0%	724,500	726,000	102.6%	
Americas	52,651	25,222	77,873	99,344	40,381	21,672	62,053	79.7%	89,500	86,000	86.6%	
Europe	45,047	28,662	73,709	94,458	48,340	29,725	78,066	105.9%	95,000	97,000	102.7%	
Asia	44,059	27,765	71,824	88,757	49,333	26,297	75,630	105.3%	91,000	91,000	102.5%	
Elimination and Corporate	-	-	-	-	-	-	-	-	-	-	-	
Total	477,620	265,567	743,187	990,089	502,002	270,033	772,035	103.9%	1,000,000	1,000,000	101.0%	

#### Reference: Operating Profit by Region

Reference: Operating Profit b	y Region										(n	nillions of yen)
·	[	FY2023.3				FY2024.3						
	1st Half Results	3Q Results (3 months)	3Q Results (9 months)	Full Year Results	1st Half Results	3Q Results (3 months)	3Q Results (9 months)	OP Margin	% vs Prior Year	Previous Full Year Forecasts	Full Year New Forecasts	% vs Prior Year
Japan	72,611	22,125	94,736	103,606	64,741	15,637	80,378	14.4%	84.8%	119,500	85,000	82.0%
Americas	6,159	1,591	7,750	8,543	1,623	617	2,240	3.6%	28.9%	6,000	3,000	35.1%
Europe	5,039	470	5,509	6,241	1,160	(3,048)	(1,888)	-	-	3,500	(1,500)	-
Asia	8,801	2,628	11,429	12,192	7,311	2,911	10,222	13.5%	89.4%	9,000	10,500	86.1%
Elimination and Corporate	(11,003)	(2,218)	(13,221)	(14,109)	(9,356)	(3,314)	(12,670)	-	-	(13,000)	(15,000)	-
Total	81,607	24,596	106,203	116,472	65,479	12,803	78,282	10.1%	73.7%	125,000	82,000	70.4%

#### Other Data

Other Data										(n	nillions of yen)
		FY	2023.3		FY2024.3						
	1st Half	3Q Results	3Q Results	Full Year Results	1st Half	3Q Results	3Q Results	% vs	Previous Full	Full Year	% vs
	Results	(3 months)	(9 months)	Tutt Teal Nesutes	Results	(3 months)	(9 months)	Prior Year	Year Forecasts	New Forecasts	Prior Year
Capital Investments	16,561	8,388	24,949	36,477	16,812	12,826	29,638	118.8%	28,000	41,000	112.4%
Depreciation	11,266	8,917	20,183	28,671	14,575	12,651	27,225	134.9%	27,000	34,000	118.6%
Advertising Expenses	22,432	15,620	38,052	56,798	28,098	16,094	44,192	116.1%	66,000	66,000	116.2%
Personnel Expenses	39,096	19,838	58,934	81,045	43,889	21,527	65,417	111.0%	83,000	85,000	104.9%
Investment in game content development etc.	-	-	-	76,270	-	-	-	-	-	-	-

Forward-looking Statements: This document contains figures that are based on the information currently available to management and estimate involving uncertain factors thought likely to have an effect on future results.

In the consolidated accounting period for the fourth quarter of the fiscal year ending March 31, 2024, the Company expects to record extraordinary income in association with the partial sale of investment securities as mentioned in "Notice Regarding Partial Sale of Investment Securities and Expected Recording of Extraordinary Income" announced on February 14, 2024. At present, the sales price of the investment securities is yet to be determined. Accordingly, profit attributable to owners of parent in the consolidated projections for the fiscal year ending March 31, 2024 have been left as undetermined.

[Sales of IPs (Groupwide)]				(billion yen)
	FY20	23.3	FY20	24.3
	3Q(9mo.)	Full Year	3Q(9mo.)	Full Year
	Results	Results	Results	Forecasts
Anpanman	7.8	9.9	7.7	10.0
Ultraman	15.3	19.5	15.3	20.0
KAMEN RIDER	23.6	32.1	22.5	31.0
Mobile Suit Gundam	99.1	131.3	108.3	140.0
Super Sentai	4.9	6.5	4.8	7.0
DRAGON BALL	102.2	144.5	99.3	135.0
NARUTO	14.2	18.7	18.6	25.0
Pretty Cure	3.5	5.6	4.3	6.3
ONE PIECE	59.8	86.3	84.4	107.0

\*Figures are calculated based on sales before elimination of inter-segment transactions.

Sales of IPs (Toys and Hobb	y Business,	Japan)		(billion yen)
	FY20	23.3	FY20	24.3
	3Q(9mo.)	Full Year	3Q(9mo.)	Full Year
	Results	Results	Results	Forecasts
Anpanman	7.2	9.3	7.0	9.5
Ultraman	6.9	9.2	6.5	9.0
KAMEN RIDER	16.4	23.0	17.1	23.5
Mobile Suit Gundam	47.6	60.5	51.0	66.0
Super Sentai	4.1	5.6	3.9	6.0
DRAGON BALL	17.9	22.5	18.0	21.0
Pretty Cure	3.5	5.6	4.3	6.3
Pokémon	6.7	8.8	9.1	11.5
ONE PIECE	24.1	31.9	46.3	58.0

\*Figures are calculated based on sales before elimination of inter-segment transactions.

## [Digital Business (Sales by major category)]

[Digital Business (Sales by major category)] (billion yen)								
	FY20	23.3	FY2024.3					
	3Q(9mo.)	Full Year	3Q(9mo.)	Full Year				
	Results	Results	Results	Forecasts				
Network content	140.7	194.0	136.1	185.0				
Home video game	125.4	159.8	103.0	145.0				

## [Home Video Game (Number of titles and unit sales)]

Litolic video Galile (Italibe	01 u u u 05 u 1		/-							
		FY20	23.3		FY2024.3					
	3Q(9mo.	.) Results	Full Yea	r Results	3Q(9mo.	) Results	Full Year Forecasts			
	# of	Units Sold	# of	Units Sold	# of	Units Sold	# of	Units Sold		
	New Titles	(thousand)	New Titles	(thousand)	New Titles	(thousand)	New Titles	(thousand)		
Japan	58	8,133	76	10,021	58	6,429	70	8,500		
Americas	51	14,619	59	18,710	31	9,417	45	13,500		
Europe	46	15,959	57	19,560	31	13,307	45	18,000		
Group Total	155	38,711	192	48,291	120	29,153	160	40,000		
Localized versions	109	-	130	-	81	-	110	-		
After elimination of localized versions										
Group Total	46	38,711	62	48,291	39	29,153	50	40,000		

[Digital Card Sales (Units sold)] (million pieces							
	FY20	23.3	FY20	24.3			
	3Q(9mo.)	Full Year	3Q(9mo.)	Full Year			
	Results	Results	Results	Forecasts			
Digital Cards Sales	133	181	117	170			

\*Figures are estimates based on managem

### [IP Production Business (Sales by major category)]

				(billion yen)
	FY20	23.3	FY20	)24.3
	3Q(9mo.)	3Q(9mo.) Full Year		Full Year
	Results	Results	Results	Forecasts
Packages	8.7	11.5	6.8	9.0
Production, license,				
distribution, events	46.3	70.2	48.7	71.0
and others				
Total	55.0	81.7	55.5	80.0

## [IP Production Business (Number of copyrighted productions and running time)]

As of December 31, 2023 • Number of copyrighted productions 1,131 series Total running time of all copyrighted productions 5,889 hours

(billion yen)

## [Amusement Business (Sales by major category)]

	FY20	23.3	FY2024.3		
	3Q(9mo.)	Full Year	3Q(9mo.)	Full Year	
	Results	Results	Results	Forecasts	
Amusement machines	21.0	31.0	26.5	30.0	
Amusement facility	54.4	73.5	61.6	80.0	

#### [Number of Amusement Facilities]

	FY2023.3				FY2024.3		
			3Q(9mo.)	Full Year	3Q(9mo.)	Full Year	
			Results	Results	Results	Forecasts	
	Japan	Start of term	240	240	243	243	
		Openings	6	7	9	10	
		Closures	4	4	З	9	
		Increase/Decrease	2	3	6	1	
		End of term	242	243	249	244	
Directly managed facilities	Overseas	Start of term	21	21	21	21	
		Openings	2	2	1	1	
		Closures	0	2	1	1	
		Increase/Decrease	2	0	0	0	
		End of term	23	21	21	21	
	Total	Start of term	261	261	264	264	
		Openings	8	9	10	11	
		Closures	4	6	4	10	
		Increase/Decrease	4	3	6	1	
		End of term	265	264	270	265	
Revenue-		Japan	671	683	804	854	
sharing		Overseas	16	15	15	15	
facilities		Total	687	698	819	869	
Others		Total	9	10	25	29	
Facilities Total		961	972	1,114	1,163		

#### [Amusement Facilities (Existing-store sales, YOY, Japan)]

	Apr.	Мау	Jun.	1Q (3 mo.)		Jul.	Aug.	Sep.	2Q (3 mo.)	1st Half	
FY2023.3	112.5%	100.1%	95.7%	102.6%		101.3%	102.7%	102.3%	102.1%	102.4%	
FY2022.3	110.7%	145.7%	126.6%	127.1%		0.0%	108.5%	123.9%	119.3%	117.3%	
	Oct.	Nov.	Dec.	3Q (3 mo.)	3Q (9 mo.)	Jan.	Feb.	Mar.	4Q (3 mo.)	2nd Half	Full Year
FY2023.3	102.2%	99.9%	104.6%	102.4%	102.4%						
FY2022.3	109.7%	103.6%	101.3%	104.6%	115.4%	109.5%	123.3%	111.3%	113.7%	109.2%	114.9%

\*Figures are estimates based on management accounting.