



Bandai Namco Holdings Inc.

Financial Highlights for the First Quarter of the Fiscal Year Ending March 31, 2024

Bandai Namco Holdings Inc.: Consolidated Financial Results

Summary of Income Statement

(millions of yen)

	FY2023.3			FY2024.3					
	1Q Results	1st Half Results	Full Year Results	1Q Results	% vs Prior Year	1st Half Forecasts	1st Half New Forecasts	Full Year Plan	% vs Prior Year
Net Sales	216,241	477,620	990,089	224,812	104.0%	475,000	475,000	1,000,000	101.0%
Gross Profit	96,683	195,616	368,656	89,357	92.4%	190,000	190,000	390,000	105.8%
Operating Profit	44,393	81,607	116,472	27,989	63.0%	60,000	60,000	125,000	107.3%
Recurring Profit	51,274	92,365	128,006	32,733	63.8%	62,000	65,000	129,000	100.8%
Profit Attributable to Owners of Parent	37,019	66,557	90,345	21,786	58.9%	44,000	44,000	91,000	100.7%

Net Sales by Segment

(millions of yen)

	FY2023.3			FY2024.3					
	1Q Results	1st Half Results	Full Year Results	1Q Results	% vs Prior Year	1st Half Forecasts	1st Half New Forecasts	Full Year Plan	% vs Prior Year
Entertainment (Digital)	89,599	193,897	385,681	68,040	75.9%	185,000	160,000	390,000	101.1%
Entertainment (Toys and Hobby)	94,872	213,368	447,491	120,372	126.9%	215,000	240,000	450,000	100.6%
IP Production	15,686	35,065	81,748	14,992	95.6%	36,000	36,000	83,000	101.5%
Amusement	23,022	48,657	104,602	28,240	122.7%	54,000	57,000	110,000	105.2%
Other	7,027	15,070	31,313	8,098	115.2%	15,000	15,000	31,000	99.0%
Elimination and Corporate	(13,967)	(28,439)	(60,748)	(14,932)	-	(30,000)	(33,000)	(64,000)	-
Total	216,241	477,620	990,089	224,812	104.0%	475,000	475,000	1,000,000	101.0%

Operating Profit by Segment

(millions of yen)

	FY2023.3				FY2024.3						
	1Q Results	1st Half Results	Full Year Results	OP Margin	1Q Results	% vs Prior Year	1st Half Forecasts	1st Half New Forecasts	Full Year Plan	OP Margin	% vs Prior Year
Entertainment (Digital)	29,411	44,649	49,339	12.8%	2,661	9.0%	29,000	17,000	58,000	14.9%	117.6%
Entertainment (Toys and Hobby)	14,363	33,562	59,538	13.3%	23,629	164.5%	30,000	40,000	63,000	14.0%	105.8%
IP Production	1,085	3,459	10,645	13.0%	1,058	97.5%	4,000	4,000	11,000	13.3%	103.3%
Amusement	2,113	4,804	6,038	5.8%	3,157	149.4%	3,000	5,000	5,000	4.5%	82.8%
Other	131	456	1,165	3.7%	481	367.6%	500	500	1,000	3.2%	85.8%
Elimination and Corporate	(2,711)	(5,324)	(10,254)	-	(3,000)	-	(6,500)	(6,500)	(13,000)	-	-
Total	44,393	81,607	116,472	11.8%	27,989	63.0%	60,000	60,000	125,000	12.5%	107.3%

Reference: Net Sales by Region (External sales after elimination)

(millions of yen)

	FY2023.3			FY2024.3					
	1Q Results	1st Half Results	Full Year Results	1Q Results	% vs Prior Year	1st Half Forecasts	1st Half New Forecasts	Full Year Plan	% vs Prior Year
Japan	148,707	335,861	707,531	168,188	113.1%	341,500	344,000	712,000	100.6%
Americas	29,471	52,651	99,344	15,632	53.0%	47,500	38,500	99,500	100.2%
Europe	18,085	45,047	94,458	17,693	97.8%	42,500	44,500	93,500	99.0%
Asia	19,976	44,059	88,757	23,300	116.6%	43,500	48,000	95,000	107.0%
Elimination and Corporate	-	-	-	-	-	-	-	-	-
Total	216,241	477,620	990,089	224,812	104.0%	475,000	475,000	1,000,000	101.0%

Reference: Operating Profit by Region

(millions of yen)

	FY2023.3				FY2024.3						
	1Q Results	1st Half Results	Full Year Results	OP Margin	1Q Results	% vs Prior Year	1st Half Forecasts	1st Half New Forecasts	Full Year Plan	OP Margin	% vs Prior Year
Japan	38,012	72,611	103,606	14.6%	29,267	77.0%	59,500	58,000	115,000	16.2%	111.0%
Americas	5,824	6,159	8,543	8.6%	692	11.9%	4,000	2,500	9,500	9.5%	111.2%
Europe	3,211	5,039	6,241	6.6%	(177)	-	(1,000)	500	4,000	4.3%	64.1%
Asia	2,943	8,801	12,192	13.7%	2,835	96.3%	4,000	5,500	9,500	10.0%	77.9%
Elimination and Corporate	(5,599)	(11,003)	(14,109)	-	(4,627)	-	(6,500)	(6,500)	(13,000)	-	-
Total	44,393	81,607	116,472	11.8%	27,989	63.0%	60,000	60,000	125,000	12.5%	107.3%

Other Data

(millions of yen)

	FY2023.3			FY2024.3					
	1Q Results	1st Half Results	Full Year Results	1Q Results	% vs Prior Year	1st Half Forecasts	1st Half New Forecasts	Full Year Plan	% vs Prior Year
Capital Investments	10,193	16,561	36,477	6,906	67.8%	13,000	13,000	28,000	76.8%
Depreciation	5,184	11,266	28,671	6,479	125.0%	12,000	12,000	27,000	94.2%
Advertising Expenses	9,428	22,432	56,798	10,956	116.2%	34,000	34,000	66,000	116.2%
Personnel Expenses	19,407	39,096	81,045	22,485	115.9%	40,000	42,000	83,000	102.4%
Investment in game content development etc.	-	-	76,270	-	-	-	-	-	-

Note: The figures of the full year plan of FY2024.3 are as of May 11, 2023.

Forward-looking Statements: This document contains figures that are based on the information currently available to management and estimate involving uncertain factors thought likely to have an effect on future results.

【Sales of IPs (Groupwide)】

(billion yen)

	FY2023.3			FY2024.3		
	1Q Results	1st Half Results	Full Year Results	1Q Results	1st Half New Forecasts	Full Year Plan
Anpanman	1.8	4.7	9.9	1.9	4.5	10.0
Ultraman	3.5	8.9	19.5	4.1	10.0	21.5
KAMEN RIDER	4.6	14.2	32.1	5.9	14.5	32.0
Mobile Suit Gundam	29.0	62.4	131.3	36.9	70.0	135.0
Super Sentai	1.6	3.5	6.5	2.0	3.5	7.0
DRAGON BALL	27.5	65.7	144.5	28.7	65.0	130.0
NARUTO	5.0	10.2	18.7	4.9	10.0	23.0
Pretty Cure	1.3	2.9	5.6	1.3	3.0	6.0
ONE PIECE	13.7	35.9	86.3	25.0	52.0	78.0

*Figures are calculated based on sales before elimination of inter-segment transactions.

【Sales of IPs (Toys and Hobby Business, Japan)】

(billion yen)

	FY2023.3			FY2024.3		
	1Q Results	1st Half Results	Full Year Results	1Q Results	1st Half New Forecasts	Full Year Plan
Anpanman	1.7	4.3	9.3	1.8	4.0	9.0
Ultraman	2.2	4.7	9.2	2.1	5.0	9.5
KAMEN RIDER	3.2	9.5	23.0	4.4	10.0	23.0
Mobile Suit Gundam	14.8	30.1	60.5	17.6	34.5	62.0
Super Sentai	1.3	2.9	5.6	1.8	3.0	6.0
DRAGON BALL	5.6	12.0	22.5	6.5	12.0	20.0
Pretty Cure	1.3	2.9	5.6	1.2	3.0	6.0
Pokémon	1.7	4.1	8.8	2.7	5.0	9.0
ONE PIECE	4.7	12.3	31.9	13.9	28.0	36.0

*Figures are calculated based on sales before elimination of inter-segment transactions.

【Digital Business (Sales by major category)】

(billion yen)

	FY2023.3			FY2024.3		
	1Q Results	1st Half Results	Full Year Results	1Q Results	1st Half New Forecasts	Full Year Plan
Network content	41.5	94.0	194.0	38.9	91.0	200.0
Home video game	40.5	85.1	159.8	22.5	61.0	170.0

【Home Video Game (Number of titles and unit sales)】

	FY2023.3						FY2024.3					
	1Q Results		1st Half Results		Full Year Results		1Q Results		1st Half New Forecasts		Full Year Plan	
	# of New Titles	Units Sold (thousand)	# of New Titles	Units Sold (thousand)	# of New Titles	Units Sold (thousand)	# of New Titles	Units Sold (thousand)	# of New Titles	Units Sold (thousand)	# of New Titles	Units Sold (thousand)
Japan	5	2,871	40	5,556	76	10,021	18	1,214	40	3,000	65	10,000
Americas	4	5,429	33	10,063	59	18,710	9	2,932	24	7,500	35	18,000
Europe	4	3,225	33	8,998	57	19,560	9	3,634	25	9,500	35	20,000
Group Total	13	11,525	106	24,617	192	48,291	36	7,780	89	20,000	135	48,000
Localized versions	9	-	78	-	130	-	25	-	59	-	95	-
After elimination of localized versions												
Group Total	4	11,525	28	24,617	62	48,291	11	7,780	30	20,000	40	48,000

【Digital Card Sales (Units sold)】

(million pieces)

	FY2023.3			FY2024.3		
	1Q Results	1st Half Results	Full Year Results	1Q Results	1st Half New Forecasts	Full Year Plan
Digital card sales	39	90	181	41	82	180

*Figures are estimates based on management accounting.

【IP Production Business (Sales by major category)】

(billion yen)

	FY2023.3			FY2024.3		
	1Q Results	1st Half Results	Full Year Results	1Q Results	1st Half New Forecasts	Full Year Plan
Packages	2.2	5.4	11.5	1.5	4.3	11.0
Production, license, distribution, events and others	13.4	29.6	70.2	13.4	31.7	72.0
Total	15.6	35.0	81.7	14.9	36.0	83.0

【Amusement Business (Sales by major category)】

(billion yen)

	FY2023.3			FY2024.3		
	1Q Results	1st Half Results	Full Year Results	1Q Results	1st Half New Forecasts	Full Year Plan
Amusement machines	6.1	11.4	31.0	9.8	18.0	34.0
Amusement facility	16.8	37.2	73.5	18.4	39.0	74.5

【Number of Amusement Facilities】

			FY2023.3			FY2024.3		
			1Q Results	1st Half Results	Full Year Results	1Q Results	1st Half New Forecasts	Full Year Plan
Directly managed facilities	Japan	Start of term	240	240	240	243	243	243
		Openings	2	3	7	3	7	6
		Closures	2	2	4	0	2	1
		Increase/Decrease	0	1	3	3	5	5
		End of term	240	241	243	246	248	248
	Overseas	Start of term	21	21	21	21	21	21
		Openings	1	2	2	0	1	1
		Closures	0	0	2	0	0	0
		Increase/Decrease	1	2	0	0	1	1
		End of term	22	23	21	21	22	22
	Total	Start of term	261	261	261	264	264	264
		Openings	3	5	9	3	8	7
		Closures	2	2	6	0	2	1
		Increase/Decrease	1	3	3	3	6	6
		End of term	262	264	264	267	270	270
Revenue-sharing facilities	Japan		611	632	683	755	765	749
	Overseas		15	16	15	15	15	15
	Total		626	648	698	770	780	764
Others	Total		7	9	10	14	15	29
Facilities Total			895	921	972	1,051	1,065	1,063

【Amusement Facilities (Existing-store sales, YOY, Japan)】

	Apr.	May	Jun.	1Q (3 mo.)	Jul.	Aug.	Sep.	2Q (3 mo.)	1st Half	
FY2024.3	112.5%	100.1%	95.7%	102.6%						
FY2023.3	110.7%	145.7%	126.6%	127.1%	108.5%	123.9%	119.3%	117.3%	121.6%	
	Oct.	Nov.	Dec.	3Q (3 mo.)	Jan.	Feb.	Mar.	4Q (3 mo.)	2nd Half	Full Year
FY2024.3										
FY2023.3	109.7%	103.6%	101.3%	104.6%	109.5%	123.3%	111.3%	113.7%	109.2%	114.9%

*Figures are estimates based on management accounting.