



Bandai Namco Holdings Inc.

Financial Highlights for the First Quarter of the Fiscal Year Ending March 31, 2027

Bandai Namco Holdings Inc.: Consolidated Financial Results

Summary of Income Statement

(millions of yen)

	FY2026.3			FY2027.3					
	1Q Results	1st Half Results	Full Year Results	1Q Results	% vs Prior Year	1st Half Plan	1st Half New Forecasts	Full Year Plan	% vs Prior Year
Net Sales	300,430	643,816	1,348,246	328,494	109.3%	610,000	690,000	1,350,000	100.1%
Gross Profit	125,997	262,279	531,172	145,088	115.2%	239,000	288,000	527,000	99.2%
Operating Profit	51,921	105,481	189,517	69,204	133.3%	84,000	124,000	185,000	97.6%
Ordinary Profit	54,658	110,196	201,923	74,493	136.3%	87,000	130,000	190,000	94.1%
Profit Attributable to Owners of Parent	38,329	78,909	140,651	51,135	133.4%	60,000	90,000	130,000	92.4%

Net Sales by Segment

(millions of yen)

	FY2026.3			FY2027.3					
	1Q Results	1st Half Results	Full Year Results	1Q Results	% vs Prior Year	1st Half Plan	1st Half New Forecasts	Full Year Plan	% vs Prior Year
Toys and Hobby	146,893	317,830	673,968	192,760	131.2%	330,000	400,000	690,000	102.4%
Digital	107,770	231,504	476,592	90,901	84.3%	190,000	200,000	460,000	96.5%
Visual and Music	21,265	41,078	95,506	19,279	90.7%	40,000	40,000	95,000	99.5%
Amusement	33,820	75,380	152,747	38,092	112.6%	73,000	78,000	155,000	101.5%
Other	9,060	18,457	38,973	10,366	114.4%	19,000	21,000	40,000	102.6%
Elimination and Corporate	(18,379)	(40,436)	(89,541)	(22,904)	-	(42,000)	(49,000)	(90,000)	-
Total	300,430	643,816	1,348,246	328,494	109.3%	610,000	690,000	1,350,000	100.1%

Operating Profit by Segment

(millions of yen)

	FY2026.3				FY2027.3						
	1Q Results	1st Half Results	Full Year Results	OP Margin	1Q Results	% vs Prior Year	1st Half Plan	1st Half New Forecasts	Full Year Plan	OP Margin	% vs Prior Year
Toys and Hobby	28,571	65,035	126,938	18.8%	53,944	188.8%	66,000	95,000	127,000	18.4%	100.0%
Digital	21,704	37,386	56,682	11.9%	15,011	69.2%	15,000	26,500	51,000	11.1%	90.0%
Visual and Music	4,230	5,359	12,181	12.8%	1,320	31.2%	4,000	2,500	12,000	12.6%	98.5%
Amusement	2,073	7,046	10,106	6.6%	1,991	96.0%	5,500	6,000	10,000	6.5%	99.0%
Other	493	1,150	2,819	7.2%	662	134.5%	1,000	1,000	1,500	3.8%	53.2%
Elimination and Corporate	(5,150)	(10,495)	(19,210)	-	(3,726)	-	(7,500)	(7,000)	(16,500)	-	-
Total	51,921	105,481	189,517	14.1%	69,204	133.3%	84,000	124,000	185,000	13.7%	97.6%

Reference: Net Sales by Region (External sales after elimination)

(millions of yen)

	FY2026.3			FY2027.3					
	1Q Results	1st Half Results	Full Year Results	1Q Results	% vs Prior Year	1st Half Plan	1st Half New Forecasts	Full Year Plan	% vs Prior Year
Japan	217,188	465,569	973,483	245,646	113.1%	445,500	505,000	967,000	99.3%
Americas	27,131	54,035	122,250	26,183	96.5%	46,000	54,500	133,500	109.2%
Europe	25,670	61,387	125,611	20,980	81.7%	56,500	61,500	123,000	97.9%
Asia	30,441	62,824	126,902	35,686	117.2%	62,000	69,000	126,500	99.7%
Elimination and Corporate	-	-	-	-	-	-	-	-	-
Total	300,430	643,816	1,348,246	328,494	109.3%	610,000	690,000	1,350,000	100.1%

Reference: Operating Profit by Region

(millions of yen)

	FY2026.3				FY2027.3						
	1Q Results	1st Half Results	Full Year Results	OP Margin	1Q Results	% vs Prior Year	1st Half Plan	1st Half New Forecasts	Full Year Plan	OP Margin	% vs Prior Year
Japan	48,874	99,481	180,596	18.6%	64,002	131.0%	77,000	115,000	168,000	17.4%	93.0%
Americas	2,399	3,928	9,294	7.6%	6,382	266.0%	3,500	8,500	11,500	8.6%	123.7%
Europe	2,865	4,078	4,972	4.0%	(570)	-	3,000	2,500	6,000	4.9%	120.7%
Asia	4,500	10,048	15,937	12.6%	5,594	124.3%	8,000	10,000	16,000	12.6%	100.4%
Elimination and Corporate	(6,717)	(12,054)	(21,281)	-	(6,202)	-	(7,500)	(12,000)	(16,500)	-	-
Total	51,921	105,481	189,517	14.1%	69,204	133.3%	84,000	124,000	185,000	13.7%	97.6%

Other Data

(millions of yen)

	FY2026.3			FY2027.3					
	1Q Results	1st Half Results	Full Year Results	1Q Results	% vs Prior Year	1st Half Plan	1st Half New Forecasts	Full Year Plan	% vs Prior Year
Capital Investments	13,172	24,673	53,399	11,522	87.5%	24,500	24,500	53,000	99.3%
Depreciation	8,431	18,616	47,204	10,209	121.1%	20,000	21,000	50,000	105.9%
Advertising Expenses	13,817	33,286	82,623	12,426	89.9%	29,000	33,000	78,000	94.4%
Personnel Expenses	25,010	51,401	102,190	24,420	97.6%	51,500	51,500	103,000	100.8%
Investment in game content development etc.	-	-	68,193	-	-	-	-	-	-

Forward-looking Statements: This document contains figures that are based on the information currently available to management and estimate involving uncertain factors thought likely to have an effect on future results.

【Sales of IPs (Groupwide)】

(billion yen)

	FY2026.3			FY2027.3		
	1Q Results	1st Half Results	Full Year Results	1Q Results	1st Half New Forecasts	Full Year Plan
Anpanman	2.6	5.8	12.1	2.8	6.0	12.0
Ultraman	2.4	5.1	9.6	2.5	5.5	11.0
KAMEN RIDER	5.9	13.4	29.7	7.1	14.0	30.0
Mobile Suit Gundam	65.4	127.2	254.3	65.6	127.0	240.0
Super Sentai ・ PROJECT R.E.D.	1.8	3.4	7.0	1.9	3.5	7.0
DRAGON BALL	26.5	65.1	138.0	29.9	66.0	160.0
NARUTO	6.8	13.1	25.7	7.3	12.0	22.0
Pretty Cure	2.5	5.0	9.3	1.5	4.5	9.5
ONE PIECE	32.8	69.5	139.3	37.8	76.0	140.0

*Figures are calculated based on sales before elimination of inter-segment transactions.

*Total sales by IP of major Group companies.

【Sales of IPs (Toys and Hobby Business, Japan)】

(billion yen)

	FY2026.3			FY2027.3		
	1Q Results	1st Half Results	Full Year Results	1Q Results	1st Half New Forecasts	Full Year Plan
Anpanman	2.3	5.1	10.5	2.4	5.5	11.0
Ultraman	1.3	3.1	5.5	1.2	3.0	6.0
KAMEN RIDER	4.1	9.8	22.1	4.9	10.0	22.0
Mobile Suit Gundam	25.4	49.3	106.3	30.7	57.0	110.0
Super Sentai ・ PROJECT R.E.D.	1.6	3.0	6.0	1.6	3.0	6.0
DRAGON BALL	7.4	13.6	29.4	7.3	15.0	29.0
Pretty Cure	2.5	4.9	9.2	1.5	4.5	9.5
Pokémon	3.0	6.6	13.3	3.5	7.5	15.0
ONE PIECE	22.1	48.2	95.1	27.5	57.0	96.0

*Figures are calculated based on sales before elimination of inter-segment transactions.

*Total sales by IP of major Group companies.

【Digital Business (Sales by major category)】

(billion yen)

	FY2026.3			FY2027.3		
	1Q Results	1st Half Results	Full Year Results	1Q Results	1st Half New Forecasts	Full Year Plan
Network content	55.6	117.2	228.5	53.6	110.0	212.0
Home console game	42.7	92.7	199.1	25.9	71.5	208.0

【Home Console Game (Number of titles and unit sales)】

	FY2026.3						FY2027.3					
	1Q Results		1st Half Results		Full Year Results		1Q Results		1st Half New Forecasts		Full Year Plan	
	# of New Titles	Units Sold (thousand)	# of New Titles	Units Sold (thousand)	# of New Titles	Units Sold (thousand)	# of New Titles	Units Sold (thousand)	# of New Titles	Units Sold (thousand)	# of New Titles	Units Sold (thousand)
Japan	15	1,061	48	2,286	101	4,208	8	545	21	1,400	64	3,000
Americas	9	4,066	39	7,291	74	15,273	2	2,566	13	5,300	40	16,500
Europe	9	5,635	39	13,365	74	26,392	2	3,872	13	12,100	40	24,500
Group Total	33	10,762	126	22,942	249	45,873	12	6,983	47	18,800	144	44,000
Number of Unique New Titles*	4	-	10	-	23	-	2	-	4	-	14	-

*Platform and region localized versions excluded

*Figures are estimates based on management accounting.

【Visual and Music Business (Sales by major category)】

(billion yen)

	FY2026.3			FY2027.3		
	1Q Results	1st Half Results	Full Year Results	1Q Results	1st Half New Forecasts	Full Year Plan
Packages	1.5	2.7	7.9	1.4	3.3	8.0
Production, license, distribution, events and others	19.8	38.3	87.6	17.8	36.7	87.0
Total	21.3	41.0	95.5	19.2	40.0	95.0

【Visual and Music Business (Number of copyrighted productions and running time)】

As of June 30, 2026

• Number of copyrighted productions	1,221 series
• Total running time of all copyrighted productions	6,180 hours

【Amusement Business (Sales by major category)】

(billion yen)

	FY2026.3			FY2027.3		
	1Q Results	1st Half Results	Full Year Results	1Q Results	1st Half New Forecasts	Full Year Plan
Amusement machines	6.4	15.6	27.9	7.1	13.0	28.0
Amusement facility	27.1	59.2	121.9	30.5	65.0	127.0

【Number of Amusement Facilities】

			FY2026.3			FY2027.3		
			1Q Results	1st Half Results	Full Year Results	1Q Results	1st Half New Forecasts	Full Year Plan
Directly managed amusement facilities	Japan	Start of term	215	215	215	209	209	209
		Openings	0	2	4	1	2	3
		Closures	5	6	10	0	0	0
		Increase/Decrease	(5)	(4)	(6)	1	2	3
		End of term	210	211	209	210	211	212
	Overseas	Start of term	21	21	21	25	25	25
		Openings	2	3	4	2	3	4
		Closures	0	0	0	0	0	0
		Increase/Decrease	2	3	4	2	3	4
		End of term	23	24	25	27	28	29
	Total	Start of term	236	236	236	234	234	234
		Openings	2	5	8	3	5	7
		Closures	5	6	10	0	0	0
		Increase/Decrease	(3)	(1)	(2)	3	5	7
	End of term	233	235	234	237	239	241	
Revenue-sharing facilities	Japan	814	819	891	931	946	891	
	Overseas	16	16	16	16	16	16	
	Total	830	835	907	947	962	907	
Other directly managed facilities	Total	105	109	109	110	116	135	
Facilities Total			1,168	1,179	1,250	1,294	1,317	1,283

*Other directly managed facilities includes amusement parks, IP facilities, activity facilities, and Gashapon stores

【Amusement Facilities (Existing-store sales, YOY, Japan)】

	Apr.	May	Jun.	1Q (3 mo.)	Jul.	Aug.	Sep.	2Q (3 mo.)	1st Half	
FY2027.3	105.9%	115.2%	101.3%	107.6%						
FY2026.3	106.4%	111.6%	108.1%	108.7%	105.1%	108.7%	96.0%	103.8%	106.0%	
	Oct.	Nov.	Dec.	3Q (3 mo.)	Jan.	Feb.	Mar.	4Q (3 mo.)	2nd Half	Full Year
FY2027.3										
FY2026.3	106.5%	108.7%	109.1%	108.2%	112.3%	106.7%	104.1%	107.8%	108.0%	107.0%

*Figures are estimates based on management accounting.