Human Resources-Related Information Total for Unit core companies

Note: Accompanying a change in segment classification, there have been changes to the business segment core companies from FY2019.3. FY2016.3 – FY2018.3: BANDAI, BANDAI NAMCO Entertainment, BANDAI VISUAL*

FY2019.3: BANDAI, BANDAI NAMCO Entertainment, BANDAI NAMCO Amusement, BANDAI NAMCO Arts, SUNRISE

* The name of BANDAI VISUAL was changed to BANDAI NAMCO Arts in April 2018.

Average years of continuous service

Average age

		FY2016.3	FY2017.3	FY2018.3	FY2019.3
Full-time employees	Male	1,445	1,485	1,439	1,967
	Female	598	628	652	830
Junior employees	Male	35	43	25	928
	Female	114	108	94	964
Contract employees	Male	33	34	36	128
	Female	34	30	27	49
Temporary employees	Male	38	25	37	1,394
	Female	93	51	78	2,156
Total	Male	1,551	1,587	1,537	4,417
	Female	839	817	851	3,999
	Total	2,390	2,404	2,388	8,416
Number	of Female Managers				
		FY2016.3	FY2017.3	FY2018.3	FY2019.3
Female managers (People)		81	93	102	120
Ratio to total managers		13.4%	15.4%	16.9%	17.4%
Number of Emp	loyees Hired after Graduat				
		FY2016.3	FY2017.3	FY2018.3	FY2019.3
Number of employees hired after graduation (People)		82	88	99	130
Number of female employees included (People)		35	39	47	60
Percentage of female employees included		42.7%	44.0%	47.5%	46.2%
Employment Ra	te for People with Disabilit	ties			
		FY2016.3	FY2017.3	FY2018.3	FY2019.3
Employment rate for people with disabilities		2.00%	2.04%	2.04%	2.10%
Note: For consolidated subsidiaries	s that use the service of special su	bsidiary BANDAI NAI	MCO Will Inc.		
	Averages				

12.3

38.8

12.3

37.7

12.4

39.3

10.6

39.0

for childcare	leave	70	75	65	111		
Number of male employees included		5	5	8	9		
Number of employees that took leave to home nurse		0	1	1	1		
Number of male employees included		0	0	0	0		
Annual Daid Lass	ve Utilization Rate						
Annual Pald Leav	e Utilization Rate	FY2016.3	FY2017.3	FY2018.3	FY2019.3		
Annual paid leave utilization rate		65.4%	68.5%	68.4%	57.2%		
Industrial	Accidents						
		FY2016.3	FY2017.3	FY2018.3	FY2019.3		
Industrial accidents (Incidents)		17	10	3	52		
Systems to Promote Achievement	t of Work–Life Bal	ance (Examples)	(Progr	ams that surpass le	egal requirements)		
System	Overview	arree (z.tarripres)					
Childcare leave	Can be taken until the day the child turns two years old (or the day before the child's birthday).						
Childcare support	Available until March 31 of the year in which the child completes sixth grade. In addition to shorter working hours, includes exemption from overtime and late-night work.						
Childbirth leave for male employees	Male employees can take up to five days of paid leave when their wife gives birth.						
Flextime system	Normal working hours are determined not on a daily basis but on a monthly basis.						
Child-rearing flextime system	Up to March 31 of the year in which the child completes sixth grade, core time can be adjusted in line with child-rearing circumstances.						
Provision of support funds for childbirth and childcare	Provision of ¥200,000 at the birth of each of the first and second children. Provision of ¥2,000,000 at the birth of each of the third and subsequent children. (Acquisition of childcare leave for one continuous week or more is a requirement for the receipt of this support.)						
Lifestyle-support system	Introducing lifestyle-support system with the objective of establishing supportive environments for employees in a variety of household circumstances. Offering 30-day leaves as well as shorter working hours / flextime, in accordance with the reason. Examples of reasons: (1) truant children, (2) infertility treatment, (3) family nursing or caregiving for spouses and 1st and 2nd degree relatives of employees, and (4) receiving outpatient care at medical facilities due to disease						

FY2016.3

FY2017.3

FY2018.3

(People)

Number of Employees That Took Leave for Childcare or Family Nursing

Number of employees that took leave

Note: Systems used by Group companies are different.